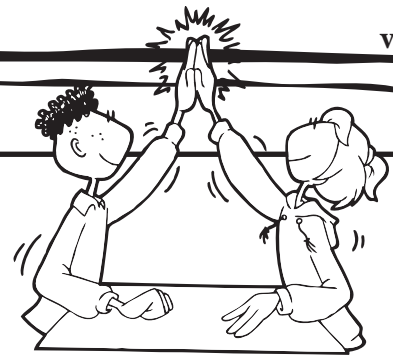


**Kagan**

# Cooperative Learning

## Day 1 Agenda

**A) Introduction**

- 1) Welcome
- 2) TakeOff-TouchDown
- 3) Build Rationale for Kagan Structures
  - a) How Do Students Interact with Each Other? (Traditional/Group Work/Kagan Cooperative Learning)
- 4) Research
- 5) Management – Refocus Signal and Parking Lot
- 6) Introduction to Everyone Answers Pairs Tool
- 7) Goals

**B) Classbuilding**

- 1) Mix-Pair-Share
  - a) Timed PairShare
  - b) Software
  - c) PairShare

**C) Form Teams for the Day**

- 1) Teambuilding
- 2) Timed RoundRobin
- 3) Management – ManageMat

**D) Process Mix-Pair-Share**

—Break—

**E) Introduce Two Interpersonal Function**

- 1) Classbuilding
- 2) Teambuilding
- 3) Three Social Orientations
- 4) Process PairShare

**F) Differentiated Coaching**

- 1) Coaching for Knowledge (3R)
- 2) Coaching for Skills (3T)

**G) Importance of Processing**

- 1) PairCoach for Processing
- 2) Using Coaching for Knowledge
- 3) Process PairCoach

**H) Silly Sports & Goofy Games**

- 1) Bear-Salmon-Mosquito

**I) Process RallyRobin****J) Forming Base Teams**

- 1) RallyCoach for Verbal Responses

—Lunch—

**K) Addressing Concerns****L) Management – Seating****M) Testing Research with Worksheets**

- 1) Traditional
- 2) Group Work
- 3) Kagan CL Structures
  - a) RallyCoach for Worksheets
  - b) Management – Model
- 4) PIES Analysis
- 5) Benefits of Kagan Cooperative Learning Structures
- 6) Research

**N) Process RallyCoach**

—Break—

**O) Silly Sports & Goofy Games**

- 1) Magic 11

**P) Timed PairShare Role Play**

- 1) Process Timed PairShare
- 2) Management – Bite-Sized Instructions

**Q) Silly Sports & Goofy Games**

- 1) Everyone's It
- 2) Freezer/Unfreezer Tag

**R) Highlight Structures**

- 1) RallyCoach

**S) Wrap**